A PEDAGOGICAL MODEL FOR SIMULATION-BASED EDUCATION IN HEALTHCARE

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BACKGROUND

- Simulations and virtual realities are currently a point of focus in healthcare education around the world
- Although simulation-based education has been noted to be effective in many ways, it is not currently well known when and how simulation-based education should be applied
- We need appropriate theories, models and methods to help educators to plan, implement and evaluate teaching and learning
- The aim of this study is to give examples of how simulation-based education can be applied in pedagogically appropriate ways by developing a pedagogical model

PEDAGOGICAL MODEL

- Pedagogical model can be viewed as "a plan or pattern that can be used to shape curriculums (long-term courses of studies), to design instructional materials, and to guide instruction in the classroom and other settings"
- Pedagogical models are especially valuable for educators who use educational technology in their teaching



SIMULATIONS

- Simulation means to do something in the "as if", to resemble reality (not perfectly, because then it would be reality again). E.g. To train or learn something without risks or costs of doing things in reality
 - Simulation mechanism
 - Simulation scenario
- Simulators are devices or tools used to resemble parts of reality. E.g.
 Patient simulator
- However, there are also numerous other concepts used to refer different types of simulations

(Rall & Dieckmann, 2005)

SPECIFIC GOALS

- In particular, this study aims to:
 - 1) find out on what facilitators base their teaching and what educational tools, pedagogical models and methods they use in their teaching in SBLEs (Sub-study I),
 - 2) explore students' expectations of simulation-based learning (Substudy II),
 - 3) increase our knowledge of conceptions of teaching and learning in SBLEs (Sub-study III), and
 - 4) design a pedagogical model that supports students' meaningful learning and assists facilitators in their teaching practices (Sub-study IV)

THE MAIN RESEARCH QUESTION

What kind of pedagogical model supports facilitation and students' meaningful learning in SBLEs?

THEORETICAL BACKGROUND

- O Study is based on:
 - the socioconstructivist and socio-cultural theory of learning (esim. Lave & Wenger, 1991; Palincsar, 1998; Vygotsky, 1978),
 - meaningful learning (Ausubel, 1968; Ausubel et al., 1978; Jonassen, 1995), and
 - previous studies undertaking in this field (e.g. Dieckmann, 2009; Joyce et al., 2002; Hakkarainen, 2007; Tissari et al., 2005)

SOCIO-CULTURAL THEORY OF LEARNING

- Learning is tool-dependent
- Learning is influenced by social, cultural and historical factors
- Knowledge is the result of a *shared and contextually-bound process* than solely an individual experience

MEANINGFUL LEARNING

- Meaningful learning is a process whereby new information is assimilated to what the learner already knows
- O In addition, the learning materials and task must be meaningful, and the learners must engage themselves in the meaningful learning process
- Later Jonassen (1995) developed Ausubel's ideas in a more social constructivist direction
- In this study, we have developed those characteristics in a more practice-oriented direction

THE INITIAL PEDAGOGICAL MODEL

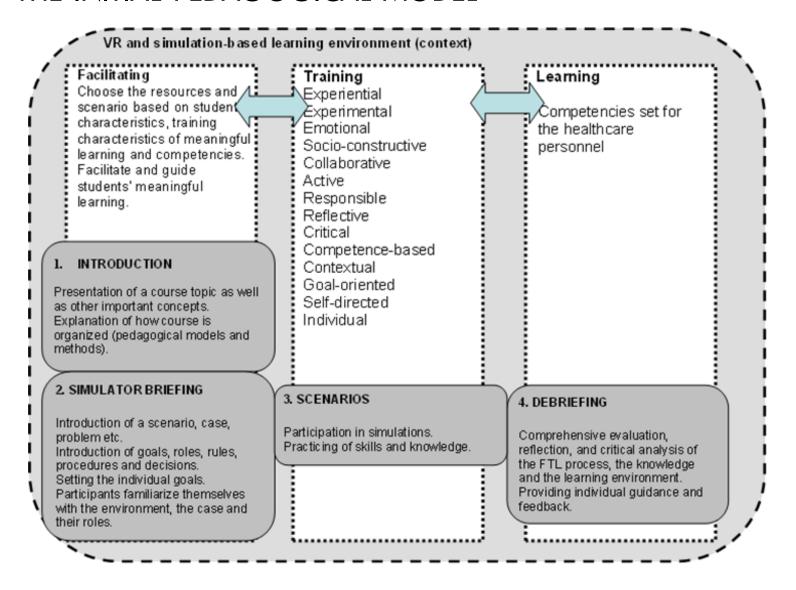


Figure 1. Facilitating, Training and Learning (FTL) model for VR and simulation-based learning (Keskitalo et al., 2010).

- Study was conducted using applied design-based research and case study approaches
- O Altogether study involved 21 facilitators and 136 students
- Study utilized various data collection and analysis methods

- 1. Sub-study: Exploring Facilitators' Conceptions and Their Approaches to Teaching and Learning in SBLEs
 - Thematic interviews with 8 healthcare facilitators
 - Transcriptions were analyzed using qualitative content analysis method
 - New insights of healthcare facilitators' conceptions of teaching and learning as well as their development needs
- 0 2. Sub-study: Studying Students' Expectations of the Learning Process in SBLEs
 - Questionnaires (students, n = 97)
 - Statistical analysis (factor analysis, Cronbach's alpha, Kolmogorov Smirnov test)
 - Produced understanding of students' expectations about learning in SBLEs

- 0 3. Sub-study: Investigating facilitators' and students' conceptions of teaching and learning
 - Data was collected during the two case studies (Arcada 2009 and Stanford 2010)
 - Data was collected from six different courses (facilitators, n = 13; students, n = 30):
 - o Individual interviews (facilitators, n = 5; students, n = 14)
 - Group interviews (facilitators, n = 8; students, n = 16)
 - **o** Learning diaries (students, n = 14)
 - o Open answers of the questionnaires (students' pre-questionnaire, n = 10; students' post-questionnaire, n = 13)
 - Data was analyzed using qualitative content analysis method
 - Deeper understanding of facilitators' and students' views about teaching and learning in general and in SBLEs

- o 4. Sub-study: Towards Meaningful Simulation-based Learning
 - Utilized design-based research approach and case study approach
 - Second case study at Stanford in 2010
 - Data was collected from five different courses (facilitators, n = 9; students, n = 25)
 - o Individual interviews (facilitator, n = 1)
 - Group interviews (facilitators, n = 8)
 - Video recordings (facilitators, n = 6; students, n = 16)
 - Field notes (facilitators, n = 9; students, n = 25)
 - Qualitative data was analyzed using qualitative content analysis methods
 - Defining and understanding the meaningful learning in SBLEs and designing the pedagogical model

MAIN RESULTS: THE REDESIGNED PEDAGOGICAL MODEL

- What is special about the pedagogical model presented here:
 - (1) the socio-cultural context surrounds the pedagogical model in order to remind us of the complexity of learning and the development of expertise;
 - (2) the main phases of simulation-based learning Introduction, Simulator and Scenario briefing, Scenarios and Debriefing (Joyce et al., 2002; Dieckmann, 2009b) are embedded in it,
 - (3) in addition to pre- and postactivities of the facilitator and students,
 - (4) these phases are completed with fourteen characteristics of meaningful learning, and
 - (5) the previous research results of the present study (Substudies I–IV)

1. PREACTIVITIES **STUDENTS** Familiarizing themselves with the subject matter **FACILITATOR** Choosing the resources and **STUDENTS** scenario based on students' · Activating prior characteristics, the **STUDENTS** knowledge and experiences characteristics of Integrating new meaningful learning, knowledge and skills into **FACILITATOR** and competencies real world / new scenario · Presentation of course topic and Experimental other important concepts **FACILITATOR** · Explaining how the course Experiential **Emotional** Evaluating the learning is organized process · Presentation of the Socio-constructive Self-directed learning objectives Collaborative Competence-based STUDENTS Goal-oriented STUDENTS Individual Comprehensive · Familiarizing themselves Reflective Contextual evaluation, reflection with the environment, and critical analysis of the the case and their roles Critical SCENAULATORAND SCHWANDARD BRIEFING SAMULARICATION Active learning process, the knowledge and · Setting individual goals Responsible the learning environment · Setting new learning goals **FACILITATOR** · Introduction of the scenario, **FACILITATOR** STUDENTS case, problem, etc. · Guiding students' reflection · Participating in · Introduction of goals, roles, rules, procedures, and · Providing individual the simulation decisions on a guidance and · Practising the knowledge general level feedback and skills SOCIO-CULTURAL CONTEXT **FACILITATOR** · Facilitating and monitoring students' activities 4. SCENARIOS **GUIDING AND PARTICIPATING**

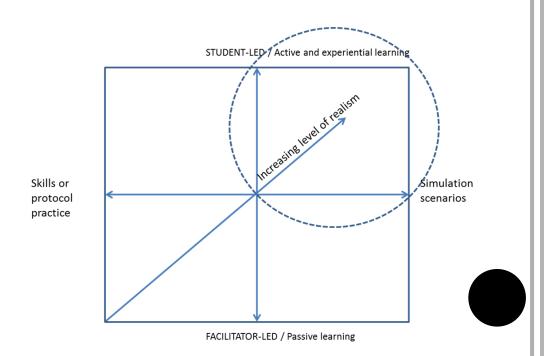
Figure 2. The pedagogical model (Keskitalo, 2015).

CONCLUSION

- O SBLEs are demanding environments to teach and learn
- o In SBLEs training is experienced quite meaningful
- However, goal-oriented, self-directed and individual characteristics of meaningful learning need more attention and support

CONCLUSION

• There are also different types of simulations that need pedagogical grounding:



FUTURE RESEARCH

- o The pedagogical model need to be tested and redesigned
- We need to compare and test different types of models
- What kind of pedagogical models and methods bring about best learning results
- We need to combine multiple data collection and analysis method

PUBLICATIONS

- Keskitalo, T. (2015). Designing a pedagogical model simulation-based healthcare education. Acta Universitatis Lapponiensis 299.

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